## PHYS4150 — PLASMA PHYSICS LECTURE 16 - COLLISIONS

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RESISTIVITY E field accelerate electrons until collisional friction with ions is large enough to counteract it – electrons reach terminal velocity similar to parachute.

DIFFUSION Collisions with electrons moves the guiding center, so that particle can diffuse from one field line to another.

## 1 HARD SPHERE COLLISIONS

$$n = \frac{1}{V} = \frac{1}{\sigma \cdot s} = \frac{1}{\sigma v_{th} \Delta t}$$

and thus,

$$\frac{1}{\Lambda t} = \gamma = n \cdot \sigma \cdot v_{th}.$$

In the general case

$$\gamma_{coll} = \frac{1}{\tau_{coll}} = n \langle \sigma \cdot v \rangle$$

## 2 ELECTRON-ION-"COLLSIONS"

Can solve this for general potentials but here we solve for electrons and ions

$$F = \frac{e^2}{4\pi\epsilon_0 r^2} = \frac{k}{r^2}$$

$$F_{\perp} = F\cos\theta = \frac{k}{r^2}\cos\theta$$

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and with  $r = \frac{b}{\cos \theta}$ 

$$F_{\perp} = \frac{k}{h^2} \cos^3 \theta$$

Now,

$$a_{\perp} = \frac{F_{\perp}}{m} = \frac{k}{mh^2}\cos^3\theta = \frac{\mathrm{d}v_{\perp}}{\mathrm{d}t},$$

and

$$v_{\perp} = \int \frac{\mathrm{d}v_{\perp}}{\mathrm{d}t} dt = \frac{k}{mb^2} \int \cos^3 \theta dt.$$

How does  $\theta$  vary with t?

$$\tan \theta = \frac{x}{b} \rightarrow x = b \tan \theta,$$

and

$$v = \frac{\mathrm{d}x}{\mathrm{d}t} = \frac{b}{\cos^2 \theta} \frac{\mathrm{d}\theta}{\mathrm{d}t}$$

or

$$dt = \frac{b}{v\cos^2\theta}d\theta.$$

After collision

$$v_{\perp} = \frac{k}{mb^2} \int_{-\pi/2}^{\pi/2} \cos^3\theta dt = \frac{k}{mb^2} \frac{b}{v} \int_{-\pi/2}^{\pi/2} \cos\theta d\theta = \frac{2k}{mbv}$$

$$v_{\perp} = \frac{e^2}{2\pi\epsilon_0 mbv}.$$

Scatter angle

$$\sin \Psi = \frac{v_{\perp}}{v},$$

and for small scatter angles, i.e.  $\sin \Psi \approx \Psi$ ,

$$\Psi = \frac{e^2}{2\pi\epsilon_0 mbv^2}.$$

Large angle collision occurs if  $v_{\perp}/v \approx 1$ :

$$b_0 = \frac{e^2}{2\pi\epsilon_0 m v^2}.$$

Furthermore,  $\Psi = \frac{b}{b_0}$  for  $\Psi \ll 1$ .

Many small angle angular deflections accumulate to make a large angle collision. Because  $\Psi$  changes randomly, the electron performs a *random walk*:

$$\langle \Psi^2 \rangle = \langle \Psi_1^2 \rangle + \langle \Psi_2^2 \rangle + \langle \Psi_3^2 \rangle + \dots$$

$$= \underbrace{\frac{1}{2}}_{\text{2D collision \#mean deflection angle}}^{N} \underbrace{\langle d\Psi^2 \rangle}_{\text{collision \#mean deflection angle}}^{N}.$$

Now, to figure out  $\langle d\Psi^2 \rangle$ , we need to know number of collisions per time for fixed b

$$\frac{\langle \Psi^2 \rangle \text{ increase}}{\text{unit length}} = \sum (d\Psi^2 \text{ at each } b) \times \frac{N \text{ at each } b}{\text{unit length}} \times \frac{1}{2}$$

$$\frac{d}{dL} \langle \Psi^2 \rangle = \frac{1}{2} \int \left(\frac{b_0}{b}\right)^2 n2\pi b \, db$$

$$= n\pi b_0^2 \int_{b_{min}}^{b_{max}} \frac{db}{b} = n\pi b_0^2 \ln \left(\frac{b_{max}}{b_{min}}\right)$$

 $\mathbf{b_{min}}$ : for summing over small angles  $\Psi \leq 1$ , i.e.  $b_{min} = b_0$ 

 $\mathbf{b_{max}}$ : Debye shielding cuts off Coulomb force at  $b_{max} \sim \lambda_D = \left(\frac{\epsilon_0 k_B T}{ne^2}\right)^{1/2}$ 

$$\frac{b_{max}}{b_{min}} = \frac{\lambda_D}{b_0} = \left[\frac{\epsilon_0 k_B T}{ne^2}\right]^{1/2} \left[\frac{2\pi \epsilon_0 m v^2}{e^2}\right],$$

using  $k_B T = \frac{1}{2} m v^2$ 

$$\frac{b_{\textit{max}}}{b_{\textit{min}}} = \left[\frac{\epsilon_0 k_B T}{\textit{ne}^2}\right]^{1/2} \left[\frac{\epsilon_0 k_B T}{\textit{e}^2}\right] 4\pi \left(\frac{\textit{n}}{\textit{n}}\right)$$

$$\frac{b_{max}}{b_{min}} = 4\pi n \lambda_D^3,$$

and with

$$N_D = \frac{4}{3} \pi n \lambda_D^3$$

we get

$$\frac{b_{max}}{b_{min}} = 3N_D = \Lambda.$$

Introduce the Coulomb logarithm

$$\ln \frac{b_{max}}{b_{min}} = \ln \Lambda.$$

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Now,

$$\frac{\langle \ \Psi^2 \ \rangle \ increase}{unit \ length} = \pi n b_0^2 \ln \Lambda.$$

Define  $\lambda_{mfp}$  to be the typical length for an electron to acquire large angle collision  $\langle \Psi^2 \rangle = 1$  from small angle collisions

$$\frac{\langle \Psi^2 \rangle \text{ increase}}{\text{unit length}} = \frac{1}{\lambda_{mfp}} = \pi n b_0^2 \ln \Lambda.$$

Obvioulsy

$$\lambda_{mfp} = \frac{1}{\pi n b_0^2 \ln \Lambda}$$

has the meaning of a *mean free path length* for large angle collisions. Now recall that we found for hard sphere collisions that the mean free path is  $(n\sigma)^{-1}$ , and thus

$$n\sigma = n\pi b_0^2 \ln \Lambda$$
.

From this follows that the cross section for Coulomb collisions is

$$\sigma = \pi b_0^2 \ln \Lambda.$$

After substituting back  $b_0=e^2/2\pi\epsilon_0 k_BT$  we get the final expression for the cross section

$$\sigma = \pi \left( \frac{e^2}{2\pi\epsilon_0 \mathbf{k_B} T} \right)^2 \ln \Lambda.$$

Note that  $\sigma$  is independent of the plasma density and scales with temperature as  $T^{-2}$ .